#### Pontifícia Universidade Católica do Rio de Janeiro



#### **Attention & Transformers**

#### R. Q. Feitosa



#### **Overview**

- 1. Motivation
- 2. Seq2Seq
- 3. Attention
- 4. Transformer
- 5. Applications in Computer Vision
- 6. Final Comments





"In psychology, **attention** is the cognitive process of <u>selectively concentrating on one or a few things while</u> <u>ignoring others</u>."

"A neural network is considered to be an effort to mimic human brain actions in a simplified manner. <u>Attention</u> Mechanism is also an attempt to implement the same action of selectively concentrating on a few relevant things, while ignoring others in deep neural networks."



#### How eyes move over the picture



#### How many people are in the photo?

Who is the teacher?

Do you recognize some student? Universidade Católica Do Rio de Janeiro

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#### Seq2Seq

A sequence-to-sequence model is a model that takes a sequence of items (words, letters, features of an images...etc) and outputs another sequence of items.





#### Seq2Seq: machine translation

In neural machine translation (NMT), a sequence is a series of words, processed one after another.





#### **Encoder-Decoder**

The model comprises an encoder and a decoder.

The encoder processes all items of the input sequence and computes a context vector, which represents the whole sequence.

The decoder takes the context and produces the output sequence.





## **Encoder-Decoder: NMT(1)**

- The model comprises an encoder and a decoder.
- The encoder processes all words of the input sentence and computes a context vector, which represents the whole sentence.
- The decoder takes the context and produces the words of the translated sentence.





## Word embeddings

We have to turn words into vectors for the RNNs to process them.

Algorithms called "word embedding" do it.

Input





## Word embeddings

Words with similar meanings are "close" in the embedding space.

It admits thinks like "king – man + woman = queen"



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#### **Encoder-Decoder as RNNs**

Let's assume that the encoder and the decoder are RNNs.

The size of context vector is basically the number of hidden units of the encoder RNN.





## **Recalling how RNNs work**

#### **Recurrent Neural Network**

Time step #1: An RNN takes two input vectors:







## **Encoder-Decoder: NMT (2)**

At each step the encoder of the decoder processes its inputs and delivers an output.



The last hidden state of the encoder is the context.

From then on the decoder outputs a word at each step.

(decoder hidden states are not shown, but exist)



## **Encoder-Decoder: NMT (2)**

At each step the encoder or the decoder processes its inputs and delivers an output.

#### **Neural Machine Translation**

SEQUENCE TO SEQUENCE MODEL



The last hidden state of the encoder is the context.

From then on the decoder outputs a word at each step.

(decoder hidden states are not shown, but exist)



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## **Problem with Seq2Seq**

The fixed size of context limits the length of sentences that can be handled.



Bahdanau et al., 2014 and Luong et al., 2015 introduced and refined a technique called "Attention", to overcome this problem.

Attention allows the model to focus on the relevant parts of the input sequence <u>as needed</u>.



#### **Differences between Attention and Seq2Seq**

A. Instead of passing just the last hidden state of the encoding stage, the encoder passes *all* the hidden states to the decoder:

#### **Neural Machine Translation**

SEQUENCE TO SEQUENCE MODEL WITH ATTENTION





#### **Differences between Attention and Seq2Seq**

B. before producing its output, in order to focus on the parts of the input that are relevant to this decoding time step, the decoder does the following:
 Attention at time step 4



- 1. The attention decoder RNN takes in the embedding of the <END> token, and an initial decoder hidden state.
- 2. The RNN processes its inputs, producing an output and a new hidden state vector (h4). The output is discarded.
- **3.** Attention Step: We use the encoder hidden states and the h4 vector to calculate a context vector (C4) for this time step.
- 4. We concatenate h4 and C4 into one vector.
- 5. We pass this vector through a feedforward neural network (one trained jointly with the model).
- 6. The output of the feedforward neural networks indicates the output word of this time step.
- 7. Repeat from step 2 for the next time steps.



#### 7. Repeat from step 2 for the next time steps.



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#### **Neural Machine Translation** SEQUENCE TO SEQUENCE MODEL WITH ATTENTION



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SEQUENCE TO SEQUENCE MODEL WITH ATTENTION



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#### 7. Repeat from step 2 for the next time steps.



- 1. The output of the feedforward neural networks indicates the output word of this time step.
- 2. Repeat for the next time steps

#### **Neural Machine Translation**

SEQUENCE TO SEQUENCE MODEL WITH ATTENTION



#### **Decoder steps – another view**

Note that the model isn't just mindless aligning the first word at the output with the first word from the input, and so on.





#### **Attention example**

You can see on the right how the model paid attention correctly when outputing "European Economic Area".

In French, the order of these words is reversed ("européenne économique zone") as compared to English.



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### **Problems with RNNs**

- 1. RNNs are slow to train (even with truncated BPTT).
- 2. Long sequences lead to vanishing/exploding gradients.
- 3. LSTM and GRU mitigates the problem above, partially.
- 4. LSTM/GRU are even slower to train (they are more complex).
- RNNs need the result of previous states to start the computation of the current state ⇒ this sequential processing makes no proper use parallelism of today GPUs.





#### **Attention Is All You Need**

#### **Attention Is All You Need**

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#### Abstract

The dominant sequence transduction models are based on complex recurrent or convolutional neural networks that include an encoder and a decoder. The best performing models also connect the encoder and decoder through an attention mechanism. We propose a new simple network architecture, the Transformer, based solely on attention mechanisms, dispensing with recurrence and convolutions entirely. Experiments on two machine translation tasks show these models to be superior in quality while being more parallelizable and requiring significantly less time to train. Our model achieves 28.4 BLEU on the WMT 2014 English-to-German translation task, improving over the existing best results, including ensembles, by over 2 BLEU. On the WMT 2014 English-to-French translation task, our model establishes a new single-model state-of-the-art BLEU score of 41.0 after training for 3.5 days on eight GPUs, a small fraction of the training costs of the best models from the literature.



#### **Coarse view**

# It takes **a whole sentence** in one language and outputs is translation in another.





#### **Coarse view**

#### Again, an encoder-decoder scheme.





#### Looking inside the encoder/decoder Actually, a stack of encoders and a stack of decoders.



## **Encoders' components**

layers:

The encoders are all identical in structure (yet they do not share weights). Each one is broken down into two sub-



- a) A self-attention layer helps the encoder look at other words in the input sentence as it encodes a specific word.
- b) The outputs of the self-attention layer are fed to a feed-forward neural network.
- c) The exact same feed-forward network is independently applied to each position.

## **Bringing in the tensors**

After embedding the words of the input sentence flows through both layers of the encoder.



## The flow through the encoder





#### **Self-Attention**

**Motivation:** Let's translate the following sentence:

"The animal didn't cross the street because it was too tired"

What does "it" in this sentence refer to?

And in this sentence?

"The animal didn't cross the street because it was too wide"



## **Self-Attention**

Self-attention is a method that exploits the "understanding" of other relevant words in the same sentence to determine the semantic of the word currently being processed.

"The animal didn't cross the street because it was too tired"





## What are *key/value/query* ?

The key/value/query concepts come from retrieval systems.

For example, when you type a query to search for some video on Youtube, the search engine will map your **query** against a set of **keys** (video title, description, etc.) associated with candidate videos in the database, then present you the best matched videos (**values**)



1. create a Query, a Key, and a Value vector by multiplying the embedding by matrices learned during the training process.



2. The **second step** is to calculate a score. It tells how much focus to place on other parts of the input sequence as we encode a word at a certain position.



The score is the dot product of the query with the key vector.



divide by the square root of the dimension of the key vectors (helps training)

4. the results pass to a *softmax*, to put them in [0.1], and to peak the highest score.





- 5. multiply each value vector by the *softmax* score The intuition here is to keep intact the values of the word(s) we want to focus on, and drown-out irrelevant words (by multiplying them by tiny numbers).
- 6. sum up the weighted value vectors. This produces the output of the self-attention layer at this position (for the first word).

Input	Thinking	Machines
Embedding	<b>X</b> 1	X2
Queries	<b>q</b> 1	<b>q</b> <sub>2</sub>
Keys	<b>k</b> <sub>1</sub>	k <sub>2</sub>
Values	<b>V</b> 1	V <sub>2</sub>
Score	q <sub>1</sub> • k <sub>1</sub> = 112	q <sub>1</sub> • k <sub>2</sub> = 96
Divide by 8 ( $\sqrt{d_k}$ )	14	12
Softmax	0.88	0.12
Softmax X Value	<b>V</b> 1	V2
Sum	<b>Z</b> 1	<b>Z</b> <sub>2</sub>

## **Self-Attention in Matrix form**



The **first step** is done by packing all embeddings into a matrix (X) and multiply by the trained weight matrices ( $W^Q$ ,  $W^K$ ,  $W^Q$ )



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## **Self-Attention in Matrix form**

The **final steps** are condensed in a simple formula:



So the self-attention involves matrix operations, and can be efficiently implemented in a GPU.

## **Multiple Heads**

To avoid biased values for  $W^Q$ ,  $W^K$  and  $W^Q$  we run the training procedure multiple times (heads) with different initializations and obtain multiple estimates for them.



## **Multiple Heads**

# If you do the self-attention calculation using 8 estimates you will get 8 different Z matrices





## **Multiple Heads**

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# The feed-forward layer expects a single matrix (a vector for each word).



2) Multiply with a weight matrix W<sup>0</sup> that was trained jointly with the model

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3) The result would be the Z matrix that captures information from all the attention heads. We can send this forward to the FFNN

To condense the results, we concat the matrices then multiply them by an additional weights matrix  $\mathbb{W}^{O}$ .

52

## **Multiple Heads Summary**

1) This is our 2 input sentence\* 6

2) We embed 3) Spli each word\* We m

3) Split into 8 heads. We multiply X or R with weight matrices 4) Calculate attention using the resulting Q/K/V matrices

5) Concatenate the resulting Z matrices, then multiply with weight matrix W<sup>o</sup> to produce the output of the layer

Wo



\* In all encoders other than #0, we don't need embedding. We start directly with the output of the encoder right below this one













## **Positioning encoding**

The order of the words in the sentence matters.

Close words tend to be more relevant to each other than distant ones.

To address this, a positioning encoding vector is added to each input embedding.





## **The Residuals**

each sub-layer (self-attention, ffnn) in each encoder has a residual connection around it, and is followed by a <u>layer-</u> <u>normalization</u> step



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### **The Residuals**

#### Also for the decoder sub-layers.

Example for 2 stacked encoders/decoders:



#### **The Decoder**

The output of the top encoder is transformed into a set of attention vectors K and V.

These are to be used by each decoder in its "encoder-decoder attention" layer which helps the decoder focus on appropriate places in the input sequence:





#### **The Decoder**

It goes on until a special symbol indicates it is done.

The output of each step is fed to the bottom decoder in the next time step, after embedding and positional encoding.





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**Image Generation** 



Figure 9. Generated SVHN images. The rightmost column shows the training images closest (in  $L^2$  distance) to the generated images beside them. Note that the two columns are visually similar, but the numbers are generally different.



60

## Attention in Computer Vision Image Captioning

Figure 3. Examples of attending to the correct object (white indicates the attended regions, underlines indicated the corresponding word)



A woman is throwing a <u>frisbee</u> in a park.



A dog is standing on a hardwood floor.



A <u>stop</u> sign is on a road with a mountain in the background.



A little <u>girl</u> sitting on a bed with a teddy bear.

A group of <u>people</u> sitting on a boat in the water.

A giraffe standing in a forest with trees in the background.



#### Attention to Scale for Semantic Segmentation



Figure 5. Results on PASCAL-Person-Part *validation* set. DeepLab-LargeFOV with one scale input is used as the baseline. Our model employs three scale inputs, attention model and extra supervision. Scale-1 attention captures small-scale parts, scale-0.75 attention catches middle-scale torsos and legs, while scale-0.5 attention focuses on large-scale legs and background. Bottom two rows show failure examples.

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#### Chen et al., 2016 Attention to Scale: Scale-aware Semantic Image Segmentation

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Self Attention Generative Adversarial Network (SAGAN).

It explores long range dependencies.



Baseline: SN on D (10k, FID=181.84)



SN on G/D(10k, FID=93.52)



SN on G/D(160k, FID=33.39)



SN on G/D(260k, FID=72.41)



SN on G/D+TTUR (10k, FID=99.04)





SN on G/D+TTUR (260k, FID=34.62)



SN on G/D+TTUR (1M, FID=22.96)

Figure 4. 128×128 examples randomly generated by the baseline model and our models "SN on G/D" and "SN on G/D+TTUR".

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#### Source: Zhang, et al., 2019 https://arxiv.org/pdf/1805.08318.pdf

#### Crop mapping from multitemporal RS images

(a) Kappa metric 23-class dataset

(b) Kappa metric 12-class dataset

$\kappa$	RF	LSTM-RNN	Transformer	MS-ResNet	TempCNN	$\kappa$	RF	LSTM-RNN	Transformer	MS-ResNet	TempCNN
pre raw	0.76 0.53	$0.78^{\pm 0.01} \\ 0.71^{\pm 0.01}$	$0.79^{\pm 0.03} \\ 0.71^{\pm 0.03}$	$\frac{0.76^{\pm 0.03}}{0.69^{\pm 0.03}}$	$\frac{0.80^{\pm 0.00}}{0.67^{\pm 0.02}}$	pre raw	0.86 0.62	$\frac{0.87^{\pm 0.01}}{0.83^{\pm 0.01}}$	$\frac{0.87^{\pm 0.04}}{0.82^{\pm 0.02}}$	$\frac{0.85^{\pm 0.01}}{0.78^{\pm 0.02}}$	$\frac{0.88^{\pm 0.03}}{0.71^{\pm 0.07}}$

(c) Overall accuracy metric 23-class dataset

acc.

0.83

raw 0.71

(d) Overall accuracy metric 12-class dataset

RF	LSTM-RNN	Transformer	MS-ResNet	TempCNN	acc.	RF	LSTM-RNN	Transformer	MS-ResNet	TempCNN
0.83 0.71	$\frac{0.85^{\pm 0.01}}{0.81^{\pm 0.01}}$	$\begin{array}{c} 0.85^{\pm 0.02} \\ 0.80^{\pm 0.02} \end{array}$	$\frac{0.83^{\pm 0.02}}{0.79^{\pm 0.03}}$	$\frac{0.86^{\pm 0.00}}{0.79^{\pm 0.00}}$	pre raw	0.91 0.80	$\frac{0.92^{\pm 0.01}}{0.90^{\pm 0.00}}$	$\frac{0.92^{\pm 0.03}}{0.89^{\pm 0.01}}$	$0.91^{\pm 0.01} \\ 0.87^{\pm 0.01}$	$\frac{0.92^{\pm 0.02}}{0.83^{\pm 0.04}}$

(e) Class-mean  $f_1$  score 23-class dataset

f1	RF	LSTM-RNN	Transformer	MS-ResNet	TempCNN
pre raw	0.38 0.18	${\begin{array}{c} 0.47^{\pm 0.02} \\ 0.43^{\pm 0.01} \end{array}}$	$\frac{0.50^{\pm 0.06}}{0.45^{\pm 0.06}}$	$0.49^{\pm 0.03} \\ 0.44^{\pm 0.01}$	$\frac{0.50^{\pm 0.02}}{0.36^{\pm 0.01}}$

(f) Class-mean  $f_1$  score 12-class dataset

f1	RF	LSTM-RNN	Transformer	MS-ResNet	TempCNN
pre raw	0.55 0.34	$\frac{0.60^{\pm 0.02}}{0.63^{\pm 0.01}}$	$\frac{0.66^{\pm 0.07}}{0.64^{\pm 0.07}}$	$0.64^{\pm 0.02} \\ 0.55^{\pm 0.04}$	$0.60^{\pm 0.06} \\ 0.41^{\pm 0.07}$



Source: Russwurm & Körner, 2019, Self-Attention for Raw Optical Satellite Time Series Classification

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## Pros & Cons

#### **Pros:**

- Faster training than RNN/LSTM/GRU with parallelization.
- Attention ignores order: useful for tasks where distant parts of a sequence are as likely to be import as the close ones.

#### Cons:

- Very Large models that require a *lot* of memory and compute to train
- –Relatively young class of models, so we know less about them & how it works



## Risks at jumping into it

#### **Common errors:**

- it demands a lot of data; if you don't have
  enough you'd better use another class of models
- you may run out of memory
- libraries are pretty young, you're are likely to be the first person to run in to a specific bug



#### References

- The seminal paper by Baswani et al., 2017, <u>Attention Is All</u> <u>You Need</u>
- Jay Alammar, 2018, <u>Tutorial "Visualizing A Neural Machine</u> <u>Translation Model (Mechanics of Seq2seq Models With</u> <u>Attention)</u>"
- Jay Alammar, 2018, <u>Tutorial "The Illustrated Trasnformer"</u>
- Leo Dirack, 2019, <u>"LSTM is dead. Long Live</u> <u>Transformers"</u>, Nov. 2019



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#### **Attention & Transformers**

#### Thanks for your attention

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